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| **Team Member** | Derek Finch |
| **Project Team Name** | Symbiotic Games |
| **Development Week** | 6 |
| **Date** | 10/5/2013 – 10/12/2013 |
| **Individual Accomplishments** | |
| * Inventory (20 hours) * Battle system (2 hours) | |
| **Action Items** | |
|  | |
| **Late Tasks** | |
|  | |
| **Team Issues** | |
|  | |
| **Other** | |
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